Matching exercise - ANSWER KEY

Match each phrase from the story with an image.

There one might find the rotting, bald pates of famous noblemen, and the fresh and radiantly golden heads of new-buried children

I can recall the scene in these final moments – the pale autumnal moon over the graves, casting long horrible shadows; the grotesque trees, drooping sullenly to meet the neglected grass and crumbling slabs

It was incredibly tough and thick, but so old that we finally pried it open and feasted our eyes on what it held

The jade amulet now reposed in a niche in our museum, and sometimes we burned a strangely scented candle before it

His screams had reached the house, and I had hastened to the terrible scene in time to hear a whir of wings and see a vague black cloudy thing silhouetted against the rising moon

The next day I carefully wrapped the green jade amulet and sailed for Holland

Now, as the baying of that dead fleshless monstrosity grows louder and louder, and the stealthy whirring and flapping of those accursed web-wings closer and closer, I shall seek with my revolver the oblivion

1 → A
2 → D
3 → C
4 → G
5 → E
6 → B
7 → F









Matching exercise - ANSWER KEY

Match each phrase from the story with an image.

The house was old, with tangled wings outthrown, of which no one could ever half keep track	1	C
There, in a dream-plagued childhood, quite alone, I used to go, where night reigned vague and black	2	A
But as they pierced the stone, a rush of air burst from the alien voids that yawned beyond	3	D
They fled – but I peered through And found unrolled All the wild worlds Of which my dreams had told	4	B









Matching exercise - ANSWER KEY

Match each phrase from the story with an image.

But neither ship nor land appeared, and I began to despair in my solitude upon the heaving vastness of unbroken blue.	1	B
The region was putrid with the carcasses of decaying fish, and of other less describable things which I saw protruding from the nasty mud of the unending plain.	2	E
ere the waning and fantastically gibbous moon had risen far above the eastern plain, I was awake in cold perspiration, determined to sleep no more.	3	A
I felt myself on the edge of the world; peering over the rim into a fathomless chaos of eternal night.	4	F
I perceived beyond a doubt that the strange object was a well-shaped monolith whose massive bulk had known the workmanship and perhaps the worship of living and thinking creatures.	5	D
Vast, Polyphemus-like, and loathsome, it darted like a stupendous monster of nightmares to the monolith, about which it flung its gigantic scaly arms.	6	C













Quiz - ANSWER KEY

Please choose the best option for each of the following questions:

1. Why is the narrator about the blow out his brains?
a. Because he is full of regrets for his past actions
b. Because he can't get the image of the dying Lenore out of his head
c. Because he's scared he will meet the same fate as St John
d. Because he is terrified of bats

2. What led the narrator and St John to grave robbing?
a. They were looking for a particular, rare amulet
b. They were very poor
c. They loved graveyards
d. The need for stimulation and thrill

3. What happens to the gargoyle in the narrator's museum when you tap it? *
a. It jumps at the screen, teeth bared
b. It turns into a fluffy rabbit
c. It breathes fire
d. It shrivels and shrinks with a drawn out scream

4. What can you find in the narrator's museum? Select all that apply.
a. A collection of dried horse heads
b. Nauseous musical instruments
c. The shrivelled hand of Queen Elizabeth I
d. A locked portfolio bound in human skin
e. Winged onyx daemons
f. An old steam engine
g. Preserved human heads

5. Which spot brings St John and the narrator their hideous and inevitable doom?
a. The Plutonian Graveyard
b. The Basque Burial Grounds
c. Covent Garden
d. The Holland Churchyard

6. What sound makes the narrator and St John shudder as they delve into the ghouls grave?
a. The screeching of a banshee
b. Their own hearts thumping in their chest
c. The baying of a hound
d. The sound of police-sirens in the distance

7. What do the narrator and St John find in the grave?
a. A skeleton and an amulet
b. Nothing
c. Two small, shrivelled pates
d. A cluster of spiders

8. What do the narrator and St John recognise the jade hound figure as?
a. A mirror images of themselves, staring back up at them
b. The soul-symbol of a corpse-eating cult
c. A terrible omen of doom
d. Nothing they've ever come across, in all their years of daemoniacal study

*For these questions, refer to "iClassics: H.P. Lovecraft"



Quiz - ANSWER KEY

9. What do the two friends think they hear while sailing back from Holland?
a. The beating of bats wings
b. The moaning of a corpse
c. The baying of a hound
d. The keening of a terrible bird

10. What do the two friends think they see one night at the library window?
a. A large, opaque body
b. A flock of angry bats
c. A decimated face
d. A pale, translucent hand

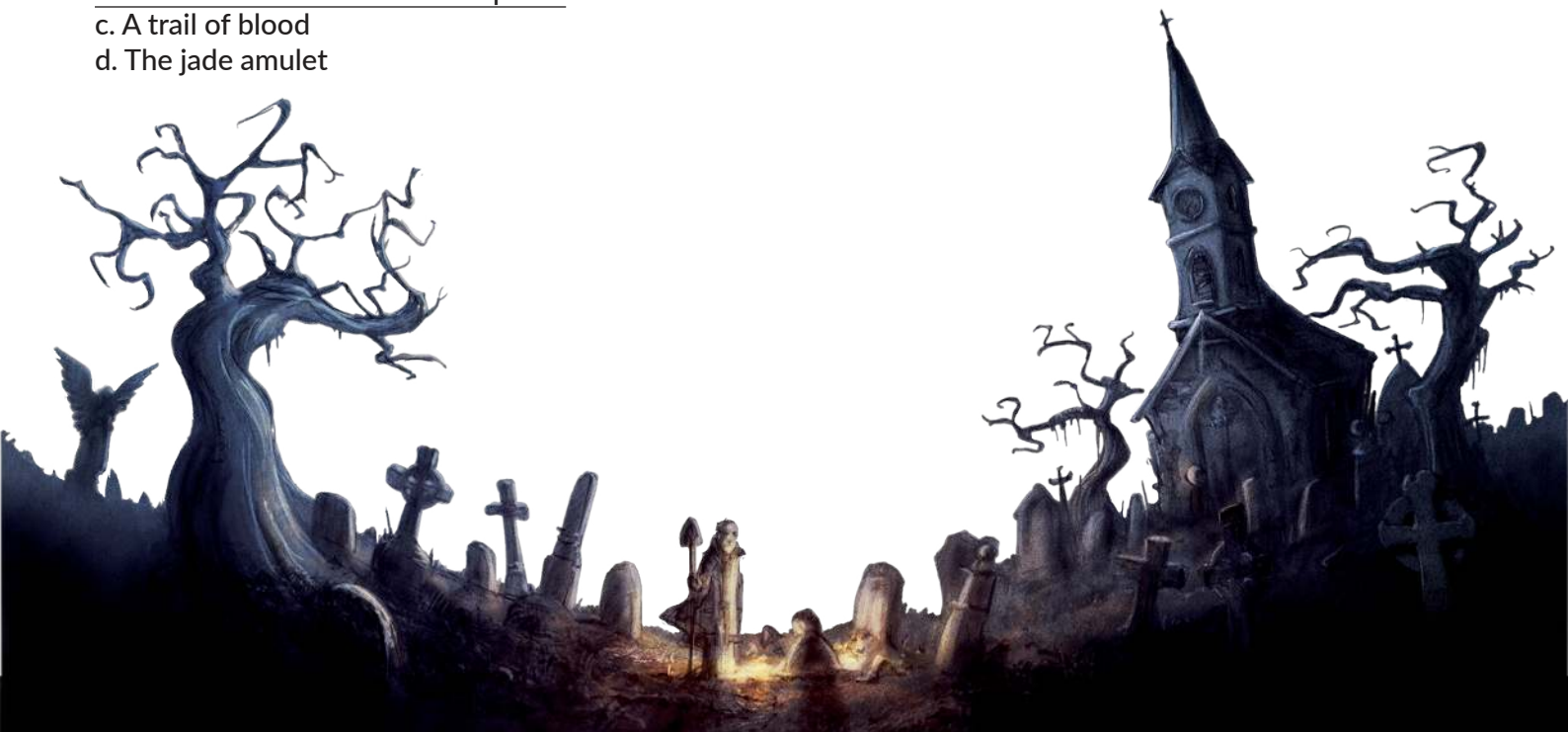
11. What language is the articulate chattering in, that St John and the narrator hear upon throwing open the door to their museum?
a. Arabic
b. Flemish
c. No earthly language
d. Dutch

12. What do the two friends fine outside the window on October 29?
a. The young pup of some great breed of hound
b. A series of indescribable footprints
c. A trail of blood
d. The jade amulet

13. What happens on November 18?
a. They return home to find the museum door locked from the inside
b. They hear the baying of the hound, right outside the window
c. The amulet mysteriously disapears
d. St John is torn to ribbons by some carnivorous thing

14. What does the dark winged figure standing over St John's body do? *
a. Lifts St John in its jaws and lopes away towards the horizon
b. Throws its head back and gives a long, baying howl before disappearing in a dark cloud of smoke
c. Reaches briefly towards the screen with a growl and then leaps up and flies away
d. Runs up to the screen, jaws hanging open

15. What does St John whisper as he dies?
a. "The amulet – that damned thing"
b. "It must be Abdul Alhazred"
c. "Save yourself"
d. "Repent!"



*For these questions, refer to "iClassics: H.P. Lovecraft"



16. What does the narrator do with the contents of his museum when he moves to London?
a. Burns and buries everything but the jade amulet
b. Buries the jade amulet deep beneath the earth and locks everything else within the museum
c. Leaves it all where it is, with the doors flung wide open
d. Smashes it all to pieces in a mad hysteria

17. What can you see in the water once the narrator's ship has sailed out of view? *
a. The shadow of a hound
b. A flock of bats
c. The tail of a sea creature
d. A school of fish

18. What does the narrator intend to do with the amulet in Holland?
a. Destroy it
b. Sell it
c. He doesn't know but is led by some undecipherable whim
d. Return it to its dead owner

19. What scene unfolds through the bars of the window of the squalid thieves' den?
a. A terrified girl appears at the window only to be grabbed and pulled away by a dark hand
b. The shadow of a hound fills the screen, with jade eyes glowing fiercely
c. A group of men run screaming across the room, pursued by a cloud of bats
d. The narrator enters, lays the amulet on a table, and runs out of sight again

20. What queer interruption does the narrator encounter as he excavates the grave?
a. The flock of bats reappears, flapping around his head
b. The shadow of a hound is suddenly cast across the grave
c. A dead pigeon falls out of the sky
d. A vulture flies down to peck at the grave

21. What is different about the corpse in the grave this time around? Select all that apply.
a. It is covered in blood, flesh and hair
b. It has disappeared entirely
c. It is missing the green jade amulet
d. It has shrunk to less than a third of its size
e. It appears to be sentient
f. It gives a deep howl

22. What does the narrator do at the end of the story?
a. Shoots himself in the head
b. Buries himself in the grave with the corpse
c. Fights the hound to the death
d. Runs away to live on a deserted island



*For these questions, refer to the App "H.P. Lovecraft"

Quiz - ANSWER KEY

Please choose the best option for each of the following questions:

1. Where is the window sealed with ancient stone?
a. At the top of a rickety staircase
b. In a dingy cellar filled with unknown secrets
c. In the narrator's bedroom
d. In a small room quite near the back of the house

2. What happens when you tap the picture of the boy's face? *
a. He turns into an octopus
b. He turns into a grown man
c. He turns into a skeleton
d. Nothing happens

3. What colour is the light that comes from the gap in the stone created by the masons hammer? *
a. Yellow-green
b. Bright red
c. Silvery-white
d. Orange

4. What do the masons do when the rush of air bursts from the alien voids beyond?
a. Ask for their money
b. Block the window back-up
c. Flee
d. Start crying

5. What does the narrator see through the window?
a. The skeleton of his grandmother
b. A demonic being
c. A beautiful view of the lake
d. All the wild worlds from his dreams



Quiz - ANSWER KEY

Please choose the best option for each of the following questions:

1. What drug does the narrator say he relies on to make life bearable?
a. Morphine
b. Cocaine
c. Paracetamol
d. Laughing gas

2. Where does the narrator lose the packet for which he is responsible?
a. In the Atlantic ocean
b. In Germany
c. Somewhere in his house
d. In the Pacific ocean

3. What happens when you tap the narrator's solitary boat? *
a. It begins to slowly sink
b. A larger ship sails into view
c. Day changes to night and back again
d. It sails quickly out of sight

4. Where does the narrator find himself when he awakes from his troubled and dream-infested slumber?
a. Washed up on a sandy beach
b. In a slimy black mire
c. Back on board the ship of the German sea-raiders
d. In his bed at home

5. What one theory does the narrator think can explain the position he finds himself in?
a. The German's have recaptured him
b. He must still be asleep, and dreaming
c. He must be dead
d. A volcanic upheaval has exposed part of the ocean floor

6. Which way does the narrator travel in search of escape or rescue?
a. Westward
b. Eastward
c. Northward
d. Southward

7. Where does he find himself by the fourth evening of travel?
a. At the shore of the sea
b. At the bottom of a large hill
c. Back where he started
d. On the edge of a mysterious forested area

8. What does the narrator realise when he awakes beneath the gibbous moon?
a. That he should have been travelling by night, rather than day
b. That he cannot complete his journey alone
c. That he no longer knows the whereabouts of his boat
d. That he should never have begun this treacherous journey



*For these questions, refer to the App "H.P. Lovecraft"

9. What immediately catches the narrator's attention as he reaches the gentler part of the slope?
a. A lone gnarled and ancient tree
b. A gigantic, gleaming piece of stone
c. The chattering of some living being
d. The moonlight suddenly extinguishes, as if a mere candle

10. What engravings can you make out by moving the light around on the strange monolith? Select all that apply. *
a. A whale being killed
b. The head of an elephant
c. A roaring sphinx
d. Spiral-shaped shells
e. A star with an eye in the centre
f. A pattern of keys

11. What distinguishable features do the human-like carvings have? Select all that apply.
a. Wings
b. Webbed hands and feet
c. Wide and flabby lips
d. An extra set of arms
e. Glassy, bulging eyes
f. Unnaturally long, sharp noses

12. What does the narrator assume the human-like figures must be?
a. Alien life-forms
b. Mermaids
c. Imaginary gods
d. A figment of his imagination

13. What does the narrator suddenly see?
a. The monolith cracks open, revealing an alien light within
b. The sky fills with a flock of chattering winged creatures
c. His own name, carved into the monolith
d. A vast, loathsome creature rising out of the water

*For these questions, refer to the App "H.P. Lovecraft"





14. What happens when you tap the monster gripping the monolith? *
a. It turns and roars at the narrator
b. It claws at the winged creatures flying at the sky
c. It tears open the monolith, allowing the alien light to fill the screen
d. It shrivels up and dies

15. What does the narrator believe that he did while frantically making his way back to his boat?
a. Screamed maniacally
b. Recited the alphabet
c. Sang and laughed
d. Counted to ten and back to zero again repeatedly

16. Where does the narrator find himself when he comes out of the shadows?
a. In his own bed at home
b. In his boat on a calm sea
c. Back on the German ship
d. In a San Francisco hospital

17. What does the narrator amuse a celebrated ethnologist with?
a. A detailed retelling of his terrifying tale
b. Knock-knock jokes
c. Card games
d. Questions about an ancient Philistine legend

18. What happens to the narrator at night, especially when the moon is gibbous and waning?
a. He begins laughing maniacally
b. He can't sleep
c. He sees the monster
d. He smells the stench of rotting fish

19. What happens to the narrator's reflection in the window?
a. It brings a revolver up to his head
b. It screams
c. It disappears
d. It becomes the face of the monster

20. What does the narrator dream of?
a. The day when his madness will come to an end
b. The day when the ocean floor will ascend
c. His life before he saw the monster
d. The release of death

21. What colour is the narrator's nightmare world that materialises when you tap him?
a. Red
b. Blue
c. Green
d. Black

22. What does the narrator hear at the door?
a. A chilling laugh
b. A noise like an immense slippery body
c. A strange chanting
d. A loud knock

23. What is the last image you see at the end of the story? *
a. The narrator lying on the floor in a pool of blood
b. The monster rising out of the depths
c. The monolith
d. The narrator injecting himself with morphine

*For these questions, refer to the App "H.P. Lovecraft"



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